

# THE OUTSIDERS

S O U B R I Q U E T

FIRST APPEARANCE BRAVE AND THE BOLD #200 (July 1983)

STATUS Hero team BASE Brooklyn, New York City

CURRENT MEMBERS AND POWERS

Nightwing (leader) Expert acrobat and combatant.

Arsenal Superior archer and weapons specialist.

Grace Superstrength.

Thunder Can increase her body's density to become invulnerable. Indigo Android with the powers of flight, force field projection, and the ability to emit energy from eyes and hands.

Jade Wields green energy to create hard-light constructs.

Shift Fully grown copy of Metamorpho with the power to shapeshift and transmute the elements in his body.



THE OUTSIDERS LIVE UP TO THEIR NAME by flatly refusing to work within the expected constraints of international law and propriety. The current version of the team is committed to taking proactive action—squashing meta-human and alien threats before they even have the chance to become threats! The original Outsiders included BLACK LIGHTNING, METAMORPHO, LOOKER, HALO, and the Markovian noble GEO-FORCE. Based in Gotham City and backed financially by Bruce Wayne, the hero team were an outgrowth of BATMAN's frustration with the political constraints under which the JUSTICE LEAGUE OF AMERICA were forced to operate.

## DIRECT ACTION

When Baron Bedlam kidnapped Lucius Fox (see FOX, LUCIUS) in Markovia, the Justice League of America refused to interfere for fear of upsetting a nation's internal politics. Batman quit the JLA in disgust and formed his Outsiders to handle the Markovia incident and similar, unorthodox missions. Geo-Force fought with Batman over the Dark Knight's tendency to withhold information from team members. Batman quit, and Geo-Force led the team, which relocated to Los Angeles. During this period the Outsiders became agents of the Markovian government. Later additions to the roster included the airstream-manipulating WINDFALL and the armored ATOMIC KNIGHT. Geo-Force eventually disbanded this team.



GEO-FORCE *The Outsiders' greatest leader.*



NEW BLOOD *Grace and Thunder are two brash young additions, lending their muscle to battle threats like Gorilla Grodd.*

Reunited in Markovia, the Outsiders became fugitives framed for the murder of the country's monarch (correct?), Queen Ilona. They cleared their names but split into two squads: one led by Geo-Force and including KATANA and the warsuited TECHNOCRAT; the other led by the Kryptonian ERADICATOR and including LOOKER, HALO, Faust (see FAUST, FELIX), and the bear-creature Wylde. The two teams united and the Outsiders remained active through the Imperix War (see Great Battles, pp. 320–1), their last member being DOCTOR LIGHT II.

Former Titan ARSENAL founded the current incarnation of the Outsiders, with funding from the Optitron corporation, which paid for an underground HQ and a command hovercraft, the *Pequod*. Arsenal's recruits included old hands NIGHTWING, METAMORPHO, and JADE, as well as newcomers GRACE, THUNDER, and INDIGO. The team has survived attacks from both GORILLA GRODD and SABBAC, as well as the news that their "Metamorpho" is a growth of tissue from the original hero that has gained sentience and its own identity. DW



## KEY STORYLINES

- BATMAN AND THE OUTSIDERS #1 (AUGUST 1983): The classic Outsiders team makes its debut while meddling in foreign affairs.
- OUTSIDERS (2ND SERIES) #1 (NOVEMBER 1985): Without Batman, the Outsiders move to California.
- OUTSIDERS (3RD SERIES) #1 (JUNE 2003): Nightwing and Arsenal, ex-teen Titans, form a new team.